

BIOGRAPHICAL INFORMATION

Koji Kondo

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Koji Kondo has worked for Nintendo Co., Ltd., since April 1984. He managed the music composition on such best-selling games as *The Legend of Zelda: The Wind Waker* and *Super Mario Sunshine* for Nintendo GameCube and *The Legend of Zelda: Ocarina of Time* for Nintendo 64. He also worked on the music composition and sound effects for legendary games like *The Legend of Zelda* and *Super Mario Bros.* on the Nintendo Entertainment System.

Kondo was born in Nagoya, Japan, and is a graduate of the Art Planning Department of Osaka University of Arts.

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